

A weak but flexible logic for modeling phonological processes

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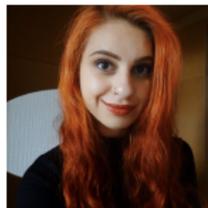
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Overview

Overview

Boolean monadic recursive schemes (BMRS) ¹

- ▶ Restricted fragment of recursive programs²
- ▶ Capture the subsequential functions³ on strings
- ▶ Useful for describing phonological processes⁴
- ▶ Current work focusing on learning⁵

¹(Bhaskar et al. 2020)

²(Moschovakis 2019)

³(Schützenberger 1977; Mohri 1997)

⁴(Chandlee and Jardine 2021)

⁵(Yolyan 2025)

What is phonology?

Phonology as functions

English plural

"-z"

[pɪz] 'peas'

[t^hoʊz] 'toes'

[dɔlz] 'dolls'

[dɔgz] 'dogs'

[læbz] 'labs'

"-s"

[k^hlæspz] 'clasps'

[mɪts] 'mitts'

[blɔks] 'blokes'

[k^hɑfs] 'coughs'

Phonology as functions

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Analysis:

- ▶ **Underlying representation (UR)** of plural: /-z/
- ▶ A **process** mapping URs to **surface representations (SRs)**:
(/pɪz/, [pɪz]), (/dɔlz/, [dɔlz]), (/k^hlæspz/, [k^hlæspz]),
(/mɪtz/, [mɪts]), ...

Goals of Generative phonology

(/piz/,[piz]), (/dalz/,[dalz]), (/k^hlæspz/,[k^hlæsp]),
(/mɪtz/,[mɪts]), ...

- ▶ How do we capture phonological processes?
 - ▶ SPE⁶: [-sonorant] → [-voice] / [-voice] __
 - ▶ OT⁷: Agree in voicing ≫ Don't change voicing
- ▶ What is a *possible* phonological process?

⁶Sound Pattern of English (Chomsky and Halle 1968)

⁷Optimality Theory (Prince and Smolensky 1993)

Goals of Generative phonology

High-tone spreading in Shambaa (Odden 1982)

[ku-ʃunt ^h -a]	'to wash'	(/σσσ/, [σσσ])
[ku-γoʃo-a]	'to do'	(/σσσσ/, [σσσσ])
[ku-tʃí-ʃúnt ^h -a]	'to wash it'	(/σ̇σσσ/, [σ̇σσσ])
[ku-ví-γóʃó-a]	'to do them'	(/σ̇σσσσ/, [σ̇σσσσ])
[ku-γoʃo-a-γoʃo-a]	'to do repeatedly'	(/σσσσσσσσ/, [σσσσσσσσ])
[ku-tʃí-γóʃó-á-γóʃó-a]	'to do it repeatedly'	(/σ̇σσσσσσσσ/, [σ̇σσσσσσσσ])

Goals of Generative phonology

Long-distance consonant harmony in Kikongo

[sos-ila]	'sought for'	(/sos-ila/,	[sos-ila])
[sakid-ila]	'congratulate for'	(/sakid-ila/,	[sakid-ila])
[ku-to:t-ila]	'to harvest for'	(/ku-to:t-ila/,	[ku-to:t-ila])
[ku-kin-ina]	'to dance for'	(/ku-kin-ila/,	[ku-kin-ina])
[ku-dumuk-ina]	'to jump for'	(/ku-dumuk-ila/,	[ku-dumuk-ina])
[ku-dumuk-is-ina]	'to make jump for'	(/ku-dumuk-is-ila/,	[ku-dumuk-is-ina])

Goals of Generative phonology

- ▶ Why?
 - ✓ High tone spreads to second-to-last syllable
 - ✗ High tone spreads to center syllable

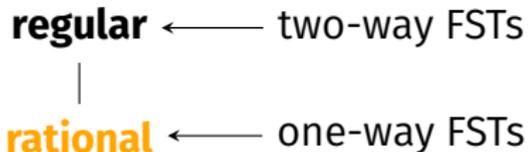
Phonology and computation

What kinds of functions are phonological processes?

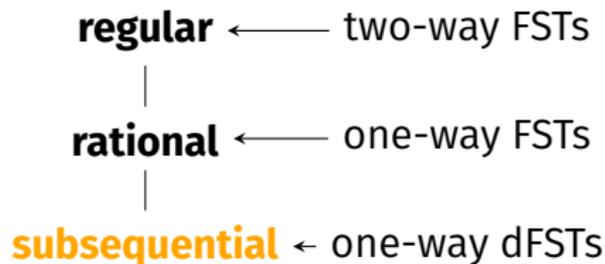
- ▶ Heinz (2007);Heinz (2018): Phonological generalizations have a *computationally* restrictive character

What kinds of functions are phonological processes?

- ▶ Johnson (1972);Kaplan and Kay (1994):
Phonological rules are **rational**



What kinds of functions are phonological processes?



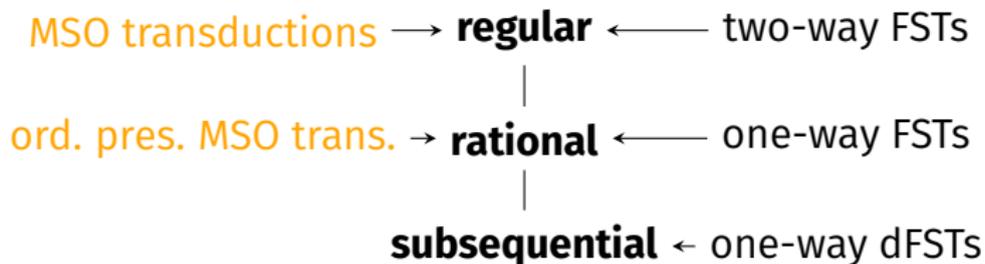
- ▶ Mohri (1997); Heinz and Lai (2013):
Phonological processes are **subsequential**

What kinds of functions are phonological processes?

- ▶ Heinz (2018): Connections between logic and FLT⁸ are useful for phonology
 - ▶ Ex: features, syllable structure, etc.

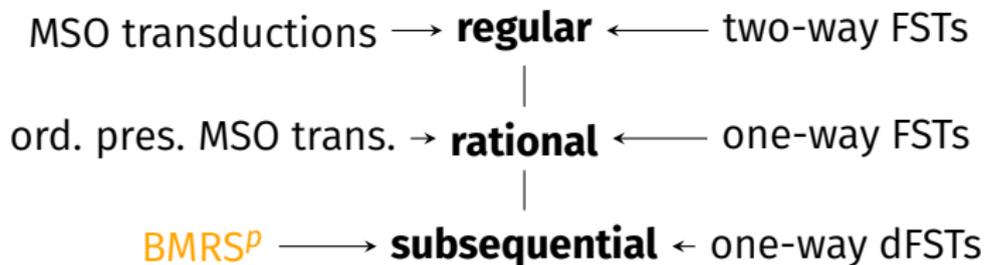
⁸Büchi (1960), McNaughton and Papert (1971), et. seq.

What kinds of functions are phonological processes?



Filiot and Reynier (2016)

What kinds of functions are phonological processes?



Bhaskar et al. (2020)

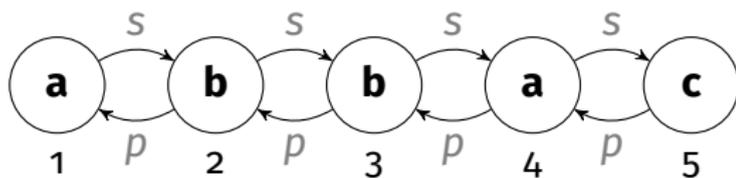
Boolean Monadic Recursive Schemes

BMRS

- ▶ Associate strings in Σ^* with structures of the form

$$\langle D; P_\sigma \text{ for } \sigma \in \Sigma, p, s \rangle$$

- ▶ E.g., *abbac* would be



where $P_a = \{1, 4\}$, $P_b = \{2, 3\}$, $P_c = \{5\}$.

BMRS

- ▶ X are index variables; F are function variables
- ▶ Syntax:

$$T \rightarrow x \mid \top \mid \perp \mid f(T) \mid s(T) \mid p(T) \mid \sigma(T) \mid \text{if } T \text{ then } T \text{ else } T$$

where:

- ▶ $x \in X, f \in F, \sigma \in \Sigma$
- ▶ $x, s(T)$ and $p(T)$ are index-typed, all others boolean
- ▶ For $\sigma(T)$ and $f(T)$, T must be index-typed
- ▶ For $\text{if } T \text{ then } T \text{ else } T$, each T is boolean-typed

BMRS

- ▶ Syntax:

$$T \rightarrow x \mid \top \mid \perp \mid f(T) \mid s(T) \mid p(T) \mid \sigma(T) \mid \text{if } T \text{ then } T \text{ else } T$$

- ▶ Boolean predicates with one free variable, e.g.

$$\text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$$

- ▶ Assume $f(T)$ and $\sigma(T)$ return \perp if T is undefined (at end or beginning of word)

BMRS

- ▶ A recursive, boolean, monadic **scheme** (or *program*) pairs $\vec{f} = (f_1, \dots, f_n)$ with definitions:

$$\begin{aligned}f_1(x) &= T_1(\vec{f}, x) \\ &\vdots \\ f_n(x) &= T_n(\vec{f}, x)\end{aligned}$$

where each T_i is boolean.

- ▶ The semantics is given by least-fixed semantics of recursive programs

An example

- ▶ Let $\Sigma = \{a, b, c\}$ and let $\vec{f} = (a, b, c)$.

$$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$$

$$b(x) = \text{if } b(x) \text{ then } \top \text{ else} \\ \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$$

$$c(x) = c(x)$$

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input: $a \ b \ a \ a \ c \ a$

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input: $a \ b \ a \ a \ c \ a$

$a(x)$

$b(x)$

$c(x)$

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input: $a \quad b \quad a \quad a \quad c \quad a$

$a(x) \quad \top$

$b(x) \quad \perp$

$c(x) \quad \perp$

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input:	a	b	a	a	c	a
$a(x)$	\top	\perp				
$b(x)$	\perp	\top				
$c(x)$	\perp	\perp				

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input:	<i>a</i>	<i>b</i>	<i>a</i>	<i>a</i>	<i>c</i>	<i>a</i>
$a(x)$	\top	\perp				
$b(x)$	\perp	\top	\top			
$c(x)$	\perp	\perp				

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input:	<i>a</i>	<i>b</i>	<i>a</i>	<i>a</i>	<i>c</i>	<i>a</i>
$a(x)$	\top	\perp	\perp			
$b(x)$	\perp	\top	\top			
$c(x)$	\perp	\perp	\perp			

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
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$c(x) = c(x)$

input:	<i>a</i>	<i>b</i>	<i>a</i>	<i>a</i>	<i>c</i>	<i>a</i>
$a(x)$	\top	\perp	\perp	\perp		
$b(x)$	\perp	\top	\top	\top		
$c(x)$	\perp	\perp	\perp	\perp		

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input:	<i>a</i>	<i>b</i>	<i>a</i>	<i>a</i>	<i>c</i>	<i>a</i>
$a(x)$	\top	\perp	\perp	\perp	\perp	\top
$b(x)$	\perp	\top	\top	\top	\perp	\perp
$c(x)$	\perp	\perp	\perp	\perp	\top	\perp

BMRS

An example

$a(x) = \text{if } b(x) \text{ then } \perp \text{ else } a(x)$

$b(x) = \text{if } b(x) \text{ then } \top \text{ else}$
 $\quad \text{if } a(x) \text{ then } b(p(x)) \text{ else } \perp$

$c(x) = c(x)$

input:	<i>a</i>	<i>b</i>	<i>a</i>	<i>a</i>	<i>c</i>	<i>a</i>
$a(x)$	\top	\perp	\perp	\perp	\perp	\top
$b(x)$	\perp	\top	\top	\top	\perp	\perp
$c(x)$	\perp	\perp	\perp	\perp	\top	\perp
output:	<i>a</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>c</i>	<i>a</i>

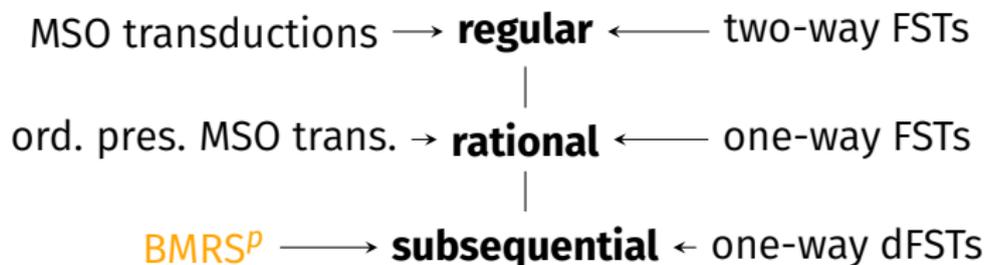
BMRS

- Fix an **output alphabet** Γ . We can include a function symbol in \vec{f} for each $\gamma \in \Gamma$.

$$\begin{aligned}\gamma_1(\mathbf{x}) &= T_1(\vec{f}, \mathbf{x}) \\ &\vdots \\ \gamma_k(\mathbf{x}) &= T_k(\vec{f}, \mathbf{x}) \\ \mathbf{f}_1(\mathbf{x}) &= T_{k+1}(\vec{f}, \mathbf{x}) \\ &\vdots \\ \mathbf{f}_n(\mathbf{x}) &= T_{k+n}(\vec{f}, \mathbf{x})\end{aligned}$$

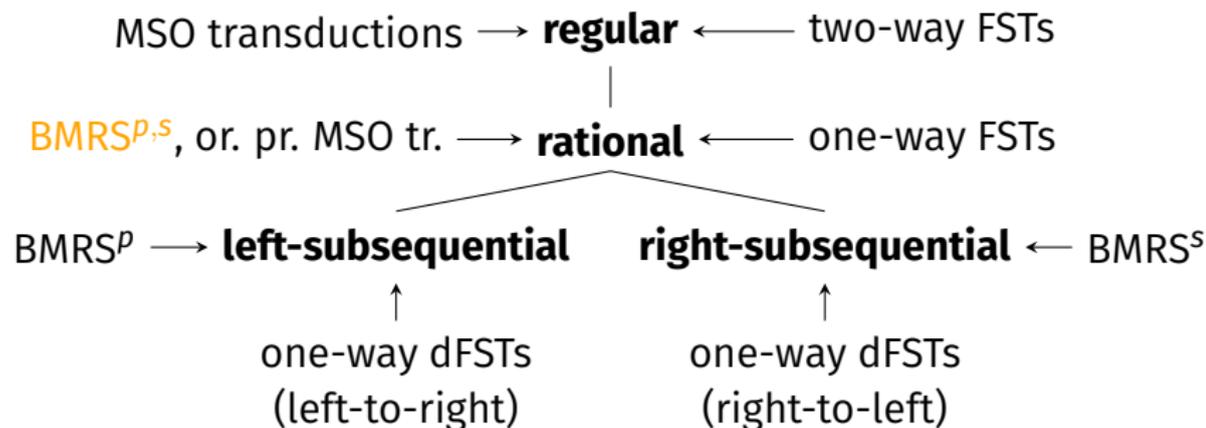
- We can interpret this BMRS as a transduction from $\Sigma^* \rightarrow \Gamma^*$

BMRS - Expressivity



Bhaskar et al. (2020)

BMRS - Expressivity



Bhaskar and Jardine (in prep.)

BMRS and phonology

Shambaa spreading⁹

$$/\sigma\sigma\sigma\sigma\sigma/ \mapsto [\sigma\sigma\sigma\sigma\sigma]$$
$$/\sigma\acute{\sigma}\sigma\sigma\sigma/ \mapsto [\sigma\acute{\sigma}\acute{\sigma}\acute{\sigma}\sigma]$$
$$\acute{\sigma}'(x) = \text{if } \acute{\sigma}(x) \text{ then } \top \text{ else}$$
$$\text{if last}(x) \text{ then } \perp \text{ else } \acute{\sigma}'(p(x))$$
$$\sigma'(x) = \text{if } \acute{\sigma}'(x) \text{ then } \perp \text{ else } \top$$

⁹We can include $\text{last}(T)$ to input signature without increasing expressivity

BMRS and phonology

$$\begin{aligned}\hat{\sigma}'(x) &= \text{if } \hat{\sigma}(x) \text{ then } \top \text{ else} \\ &\quad \text{if last}(x) \text{ then } \perp \text{ else } \hat{\sigma}'(p(x)) \\ \sigma'(x) &= \text{if } \hat{\sigma}'(x) \text{ then } \perp \text{ else } \top\end{aligned}$$

- ▶ Captures 'Elsewhere Condition' effects (Chandlee and Jardine 2021; Jardine and Oakden 2025)
- ▶ Even long-distance phonological processes are 'myopic' (Wilson 2003, 2006; though c.f. McCollum et al. 2020)

Learning

Learning



- ▶ dFSTs are effectively learnable (Oncina, García, and Vidal 1993)
- ▶ Yolyan (2025): fragments of BMRS^P are learnable

a	b	a
		\downarrow
a	b	b

To conclude

To conclude

- ▶ BMRS are a flexible, yet well-behaved model for computing string transductions
 - ▶ $\text{BMRS}^p \rightarrow$ left-subsequential
 - ▶ $\text{BMRS}^s \rightarrow$ right-subsequential
 - ▶ $\text{BMRS}^{p,s} \rightarrow$ rational
- ▶ They are useful for describing phonology
- ▶ There is a lot to learn about learning BMRS
- ▶ Also BMRS and B-RASP?

Thank you!

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