

Grammatical inference and subregular phonology

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Review

Outline of course

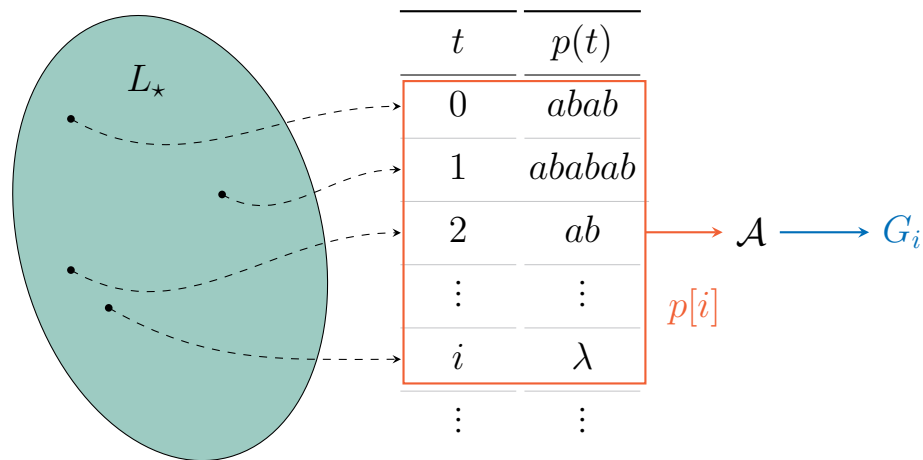
- **Day 1:** Learning, languages, and grammars
- **Day 2:** Learning strictly local grammars
- **Day 3:** Automata and input strictly local functions
- **Day 4:** Learning functions and stochastic patterns, other open questions

Review of days 1 & 2

- Phonological patterns are governed by restrictive computational universals
- We studied one such universal of **strict locality**

Review of days 1 & 2

- We studied learning SL languages under the paradigm of **identification in the limit from positive data**



Today

- Learning with **finite-state automata** for
 - strictly local languages
 - **input-strictly local functions**

Strictly local acceptors

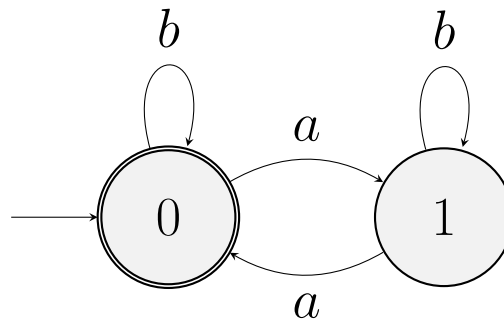
Strictly local acceptors

Engelfriet & Hooageboom, 2001

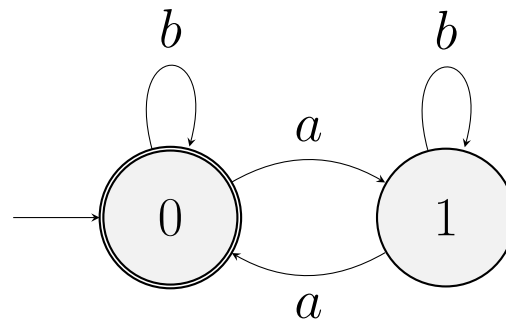
“It is always a pleasant surprise when two formalisms, introduced with different motivations, turn out to be equally powerful, as this indicates that the underlying concept is a natural one.” (p. 216)

Strictly local acceptors

- A **finite-state acceptor (FSA)** is a set of **states** and **transitions** between states

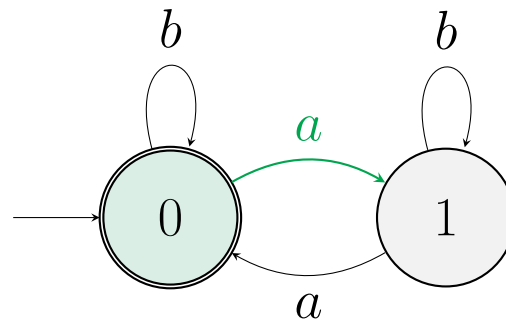


Strictly local acceptors



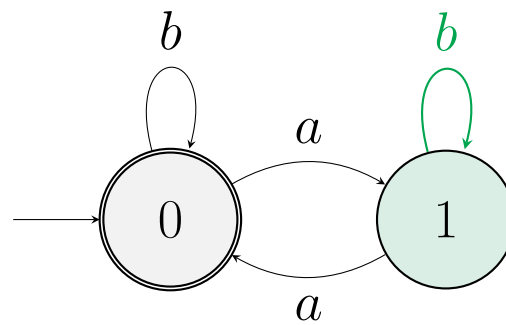
$a b b a$

Strictly local acceptors



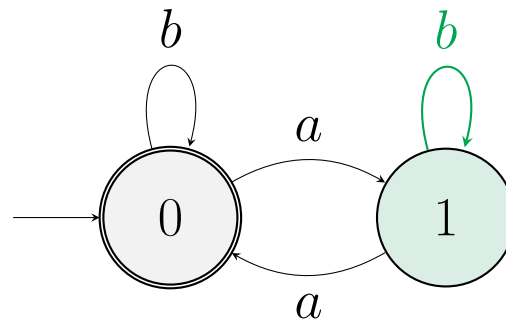
a *b* *b* *a*
0 → 1

Strictly local acceptors



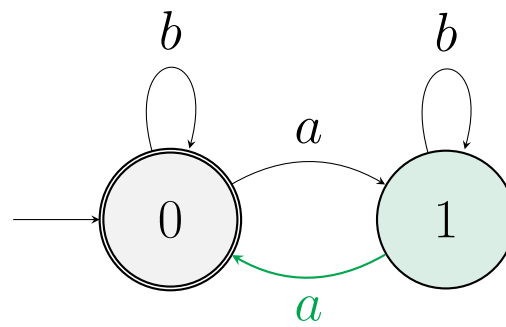
$a \quad b \quad b \quad a$
 $0 \rightarrow 1 \rightarrow 1$

Strictly local acceptors



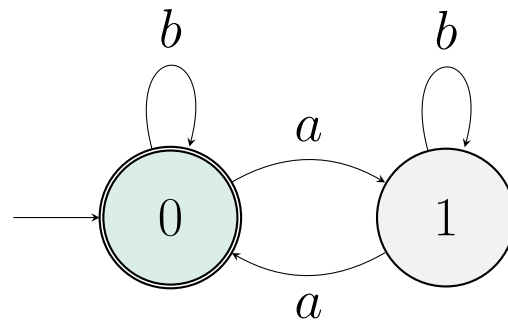
$0 \xrightarrow{a} 1 \xrightarrow{b} 1 \xrightarrow{b} 1 \xrightarrow{a}$

Strictly local acceptors



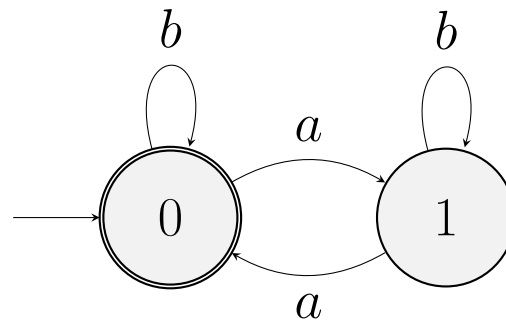
$0 \xrightarrow{a} 1 \xrightarrow{b} 1 \xrightarrow{b} 1 \xrightarrow{a} 0$

Strictly local acceptors



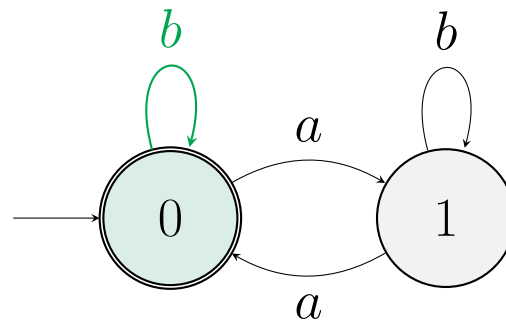
$a \quad b \quad b \quad a$
 $0 \rightarrow 1 \rightarrow 1 \rightarrow 1 \rightarrow 0 \checkmark$

Strictly local acceptors



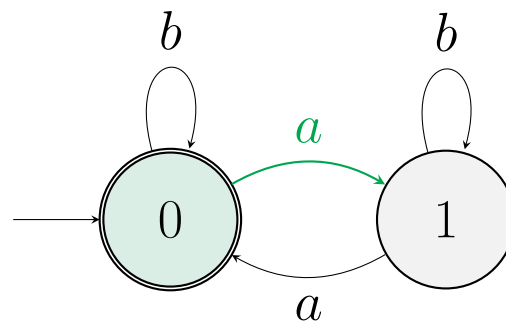
b a a b b a

Strictly local acceptors



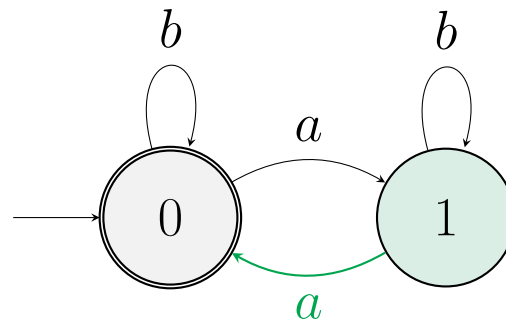
$b \quad a \quad a \quad b \quad b \quad a$
 $0 \rightarrow 0$

Strictly local acceptors



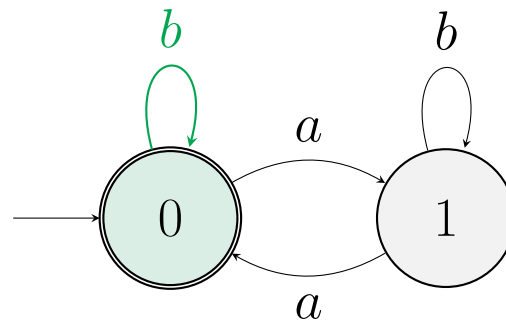
$b \quad a \quad a \quad b \quad b \quad a$
 $0 \rightarrow 0 \rightarrow 1$

Strictly local acceptors



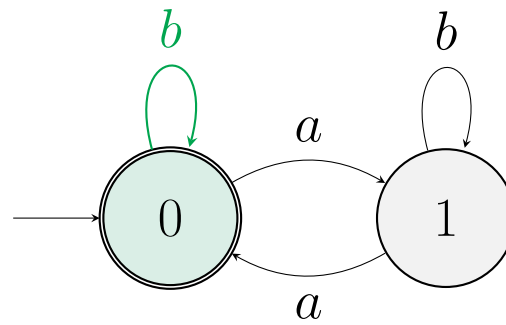
$b \quad a \quad a \quad b \quad b \quad a$
 $0 \rightarrow 0 \rightarrow 1 \rightarrow 0$

Strictly local acceptors



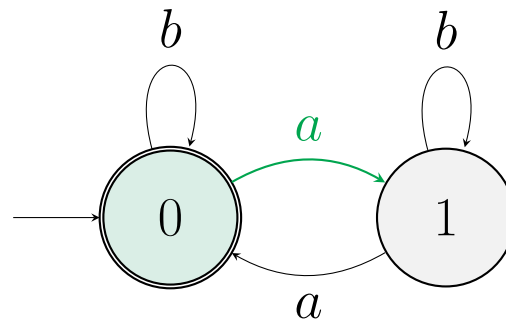
$b \quad a \quad a \quad b \quad b \quad a$
 $0 \rightarrow 0 \rightarrow 1 \rightarrow 0 \rightarrow 0$

Strictly local acceptors



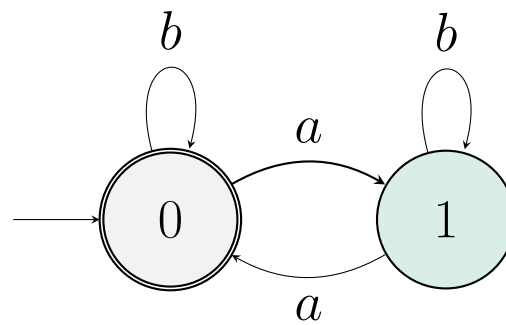
$b \quad a \quad a \quad b \quad b \quad a$
 $0 \rightarrow 0 \rightarrow 1 \rightarrow 0 \rightarrow 0 \rightarrow 0$

Strictly local acceptors



$$0 \xrightarrow{b} 0 \xrightarrow{a} 1 \xrightarrow{a} 0 \xrightarrow{b} 0 \xrightarrow{b} 0 \xrightarrow{a} 1$$

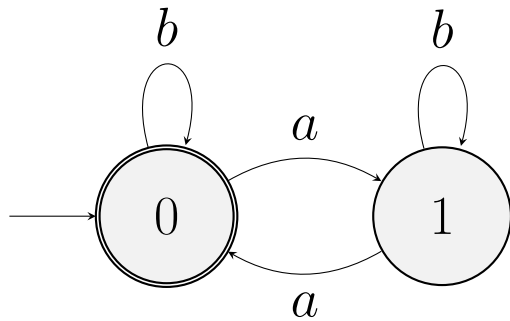
Strictly local acceptors



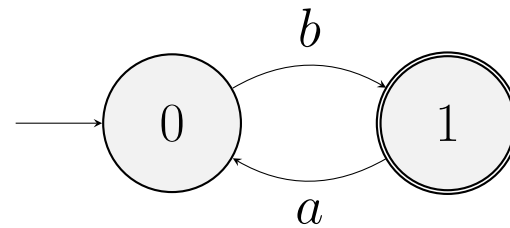
$0 \xrightarrow{b} 0 \xrightarrow{a} 1 \xrightarrow{a} 0 \xrightarrow{b} 0 \xrightarrow{b} 0 \xrightarrow{a} 1 \text{ X}$

Strictly local acceptors

- A **SL_kFSA**'s states represent the $k - 1$ factors of Σ^*



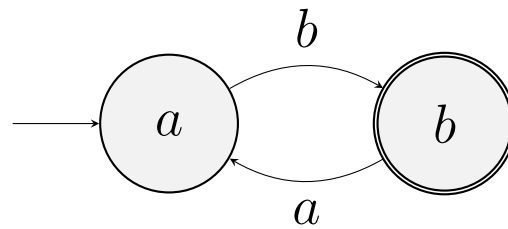
Not SL_k for any k



SL₂; 0 = b , 1 = a

Strictly local acceptors

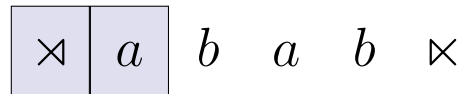
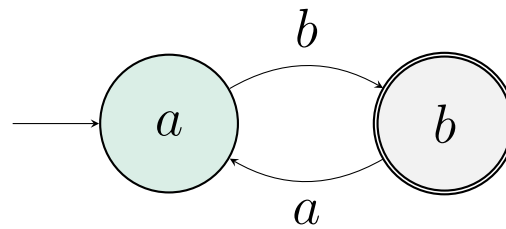
- Traversing a SL_k FSA is equivalent to scanning for k factors



⌘ *a b a b* ⌘

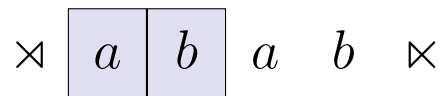
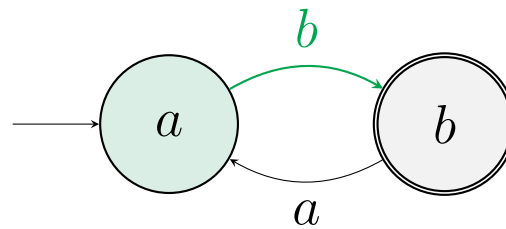
Strictly local acceptors

- Traversing a SL_k FSA is equivalent to scanning for k factors



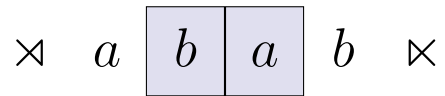
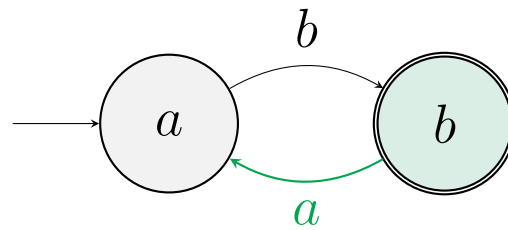
Strictly local acceptors

- Traversing a SL_k FSA is equivalent to scanning for k factors



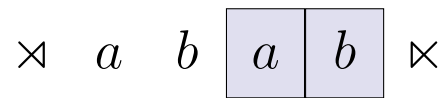
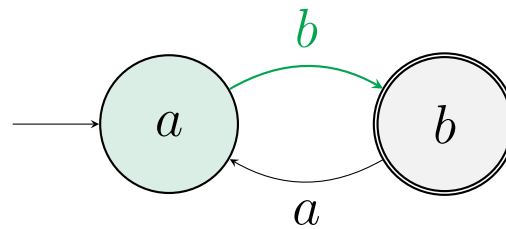
Strictly local acceptors

- Traversing a SL_k FSA is equivalent to scanning for k factors



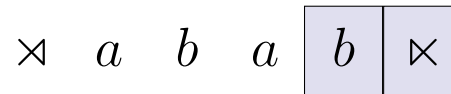
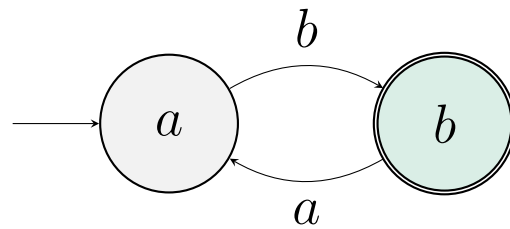
Strictly local acceptors

- Traversing a SL_k FSA is equivalent to scanning for k factors



Strictly local acceptors

- Traversing a SL_k FSA is equivalent to scanning for k factors



Strictly local acceptors

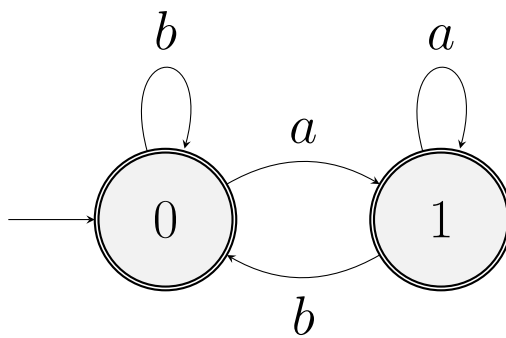
- SLFSAs describe exactly the SL languages
- Thus, they capture the **same** concept of locality as SL grammars, but in a different way

Learning with strictly local acceptors

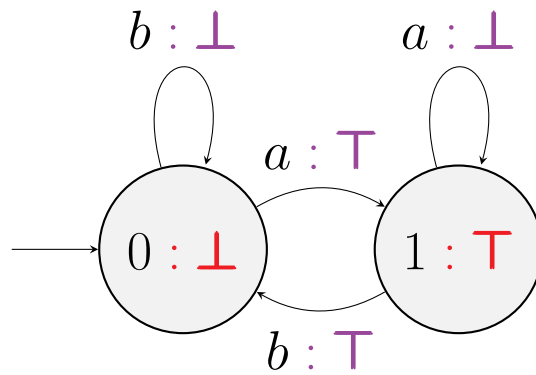
Learning with strictly local acceptors

- Finite-state automata are useful because they have a number of learning techniques (de la Higuera, 2010)
- We'll use a 'transition filling' of Heinz and Rogers (2013)

Learning with strictly local acceptors

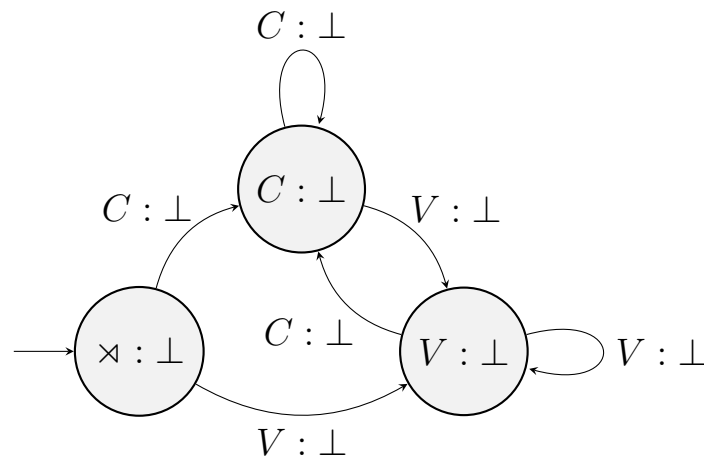


Learning with strictly local acceptors



- **output function** $Q \times \Sigma \rightarrow \{\top, \perp\}$
- **ending function** $Q \rightarrow \{\top, \perp\}$

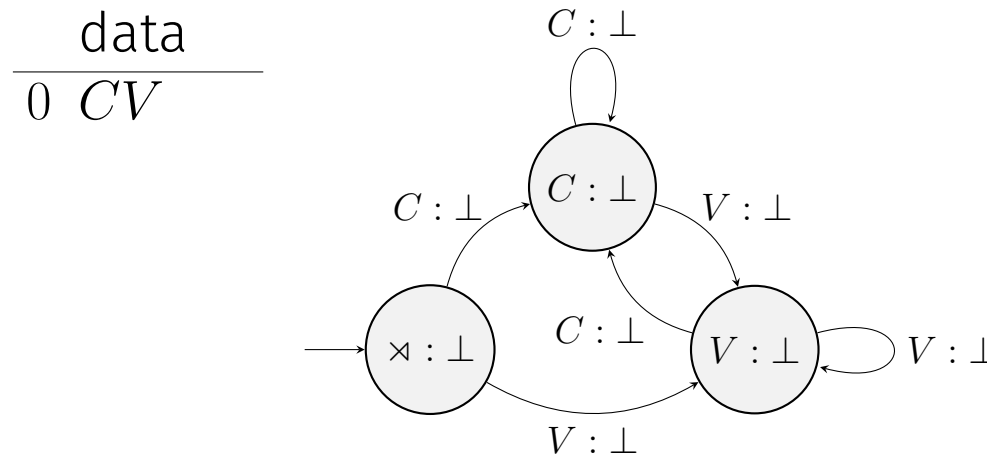
Learning with strictly local acceptors



Learning procedure:

- Start with 'empty' SL_k FSA
- Change \perp transitions to \top when traversed by input data

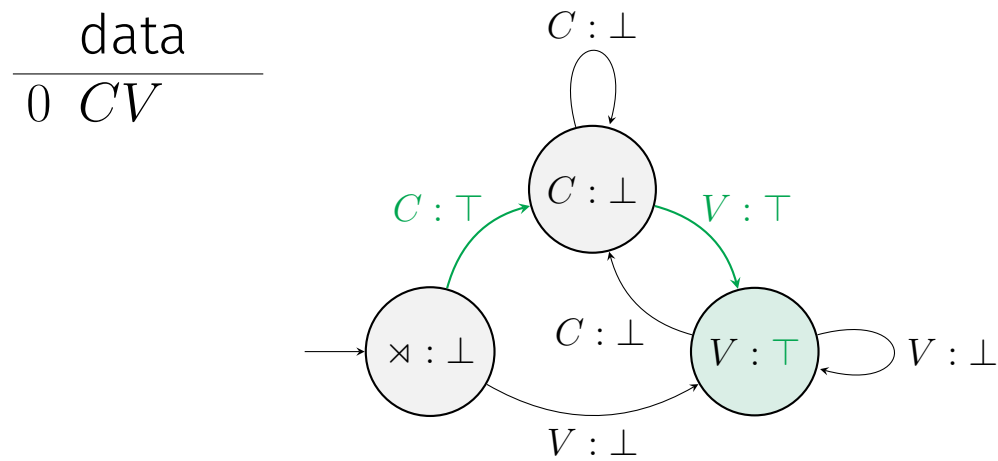
Learning with strictly local acceptors



Learning procedure:

- Start with 'empty' SL_k FSA
- Change \perp transitions to \top when traversed by input data

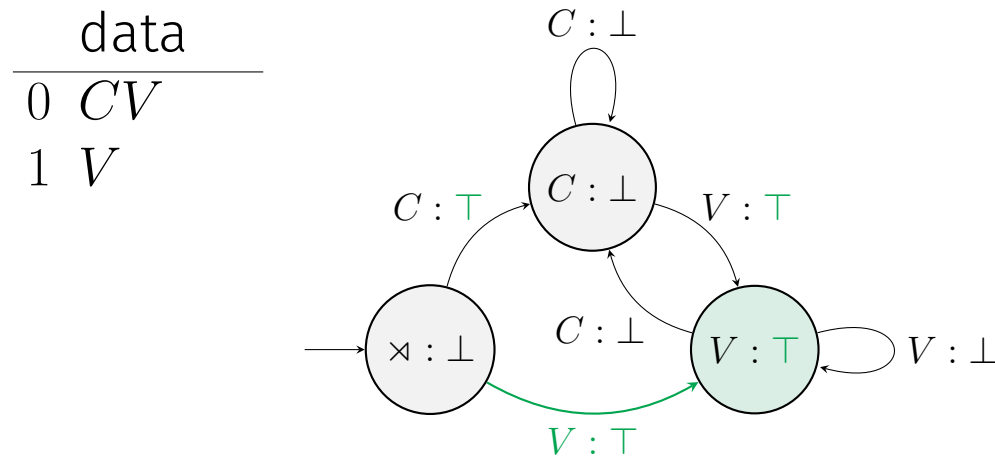
Learning with strictly local acceptors



Learning procedure:

- Start with 'empty' SL_k FSA
- Change \perp transitions to T when traversed by input data

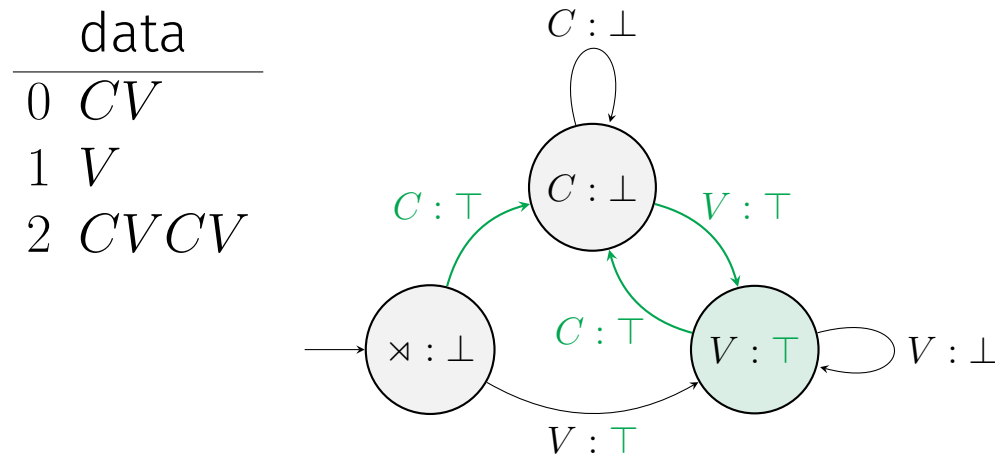
Learning with strictly local acceptors



Learning procedure:

- Start with 'empty' SL_k FSA
- Change \perp transitions to \top when traversed by input data

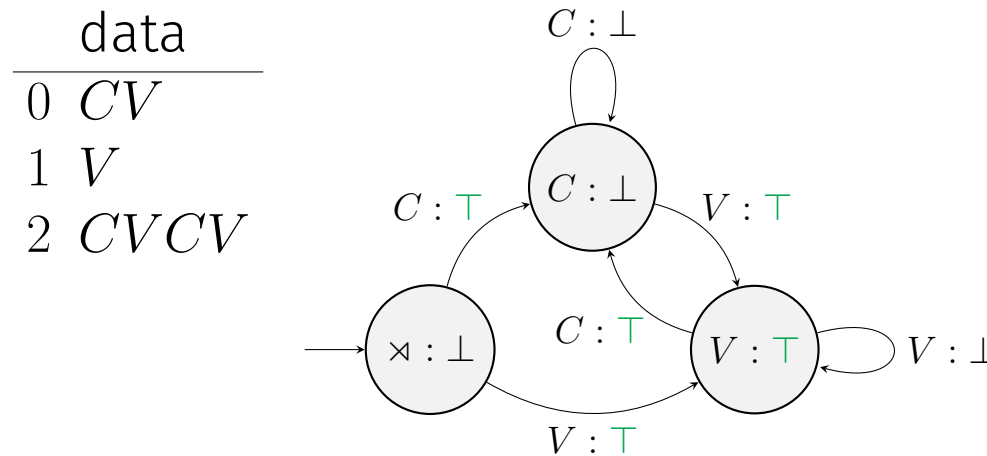
Learning with strictly local acceptors



Learning procedure:

- Start with 'empty' SL_k FSA
- Change \perp transitions to \top when traversed by input data

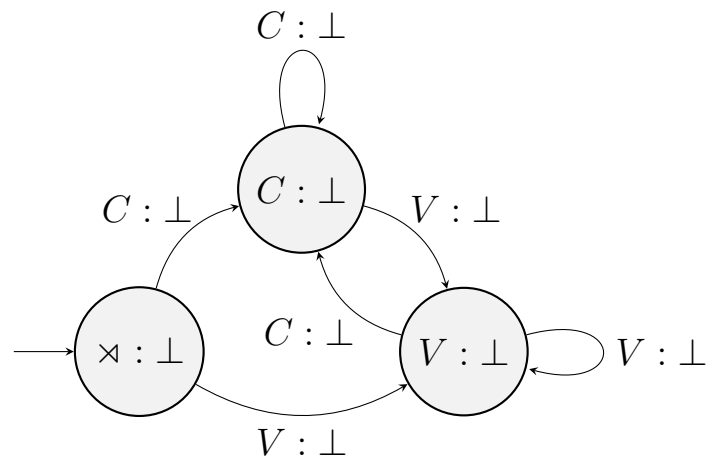
Learning with strictly local acceptors



Learning procedure:

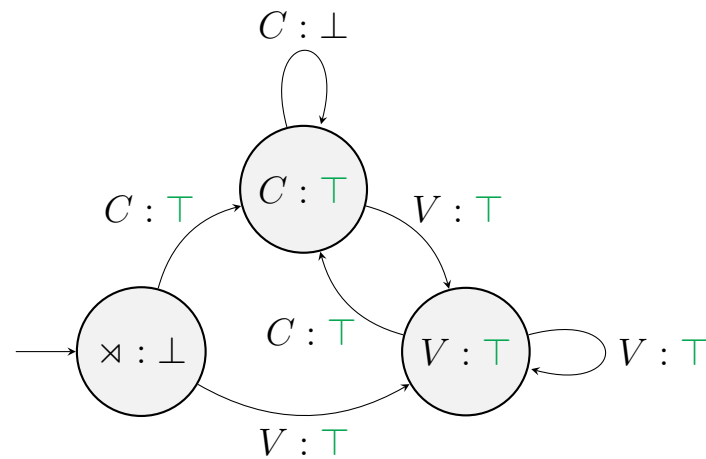
- Start with 'empty' SL_k FSA
- Change \perp transitions to \top when traversed by input data

Learning with strictly local acceptors



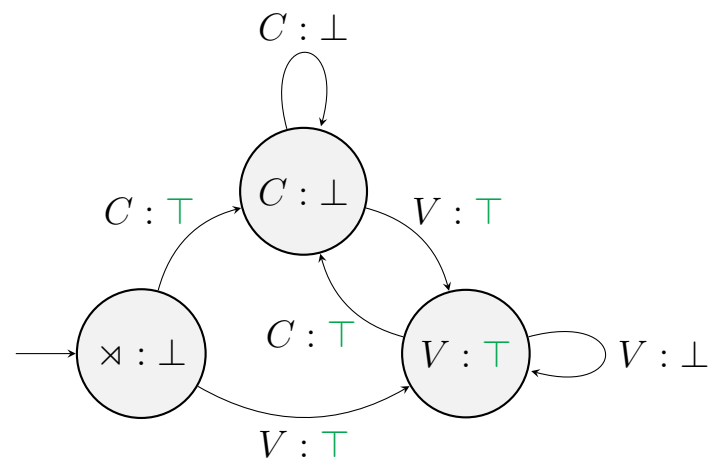
- **Any** SL_2 **language** can be described by varying $\{\top, \perp\}$ on this structure

Learning with strictly local acceptors



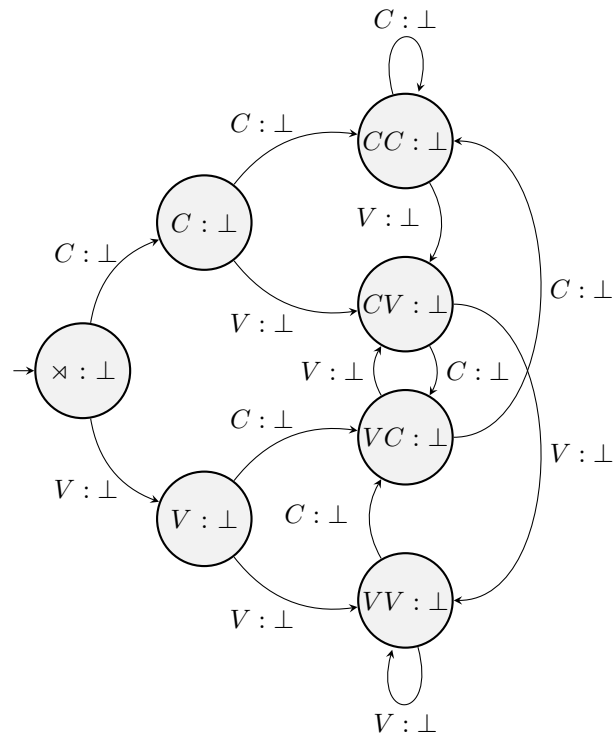
- **Any** SL_2 **language** can be described by varying $\{\top, \perp\}$ on this structure

Learning with strictly local acceptors



- **Any** SL_2 **language** can be described by varying $\{T, \perp\}$ on this structure

Learning with strictly local acceptors



- **Any** SL_3 **language** can be described by this structure

Learning with strictly local acceptors

- This procedure **ILPD-learns any** SL_k **language for a given** k
- It is distinct, yet based on the **same notion** of locality

**Input strictly local
functions**

Input strictly local functions

- Generative phonology is primarily interested in **maps**

/kam-pa/ → [kamba]

| |
|-----------------------|
| /kam-pa/ |
| b C → [+voi] / N _ |
| [kamba] |

| /kam-pa/ | FAITH | *NÇ | ID(voi) |
|-----------|-------|-----|---------|
| [kampa] | | *! | |
| [kama] | *! | | |
| ☞ [kamba] | | | * |

Input strictly local functions

- Maps are **(functional) relations**

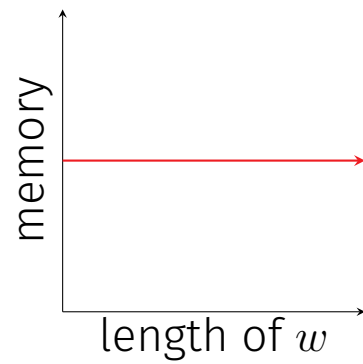
$$/N\underset{\circ}{C}/ \rightarrow [N\underset{\circ}{C}]$$

$$\{(an, an), (anda, anda), (anta, anda), (lalalalampa, lalalalamba), \dots\}$$

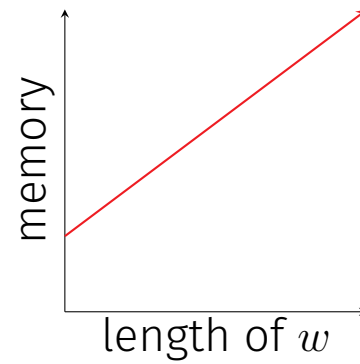
- We can study classes of relations like we studied classes of formal languages

Input strictly local functions

- Johnson (1972); Kaplan and Kay (1994): phonological maps are **regular**



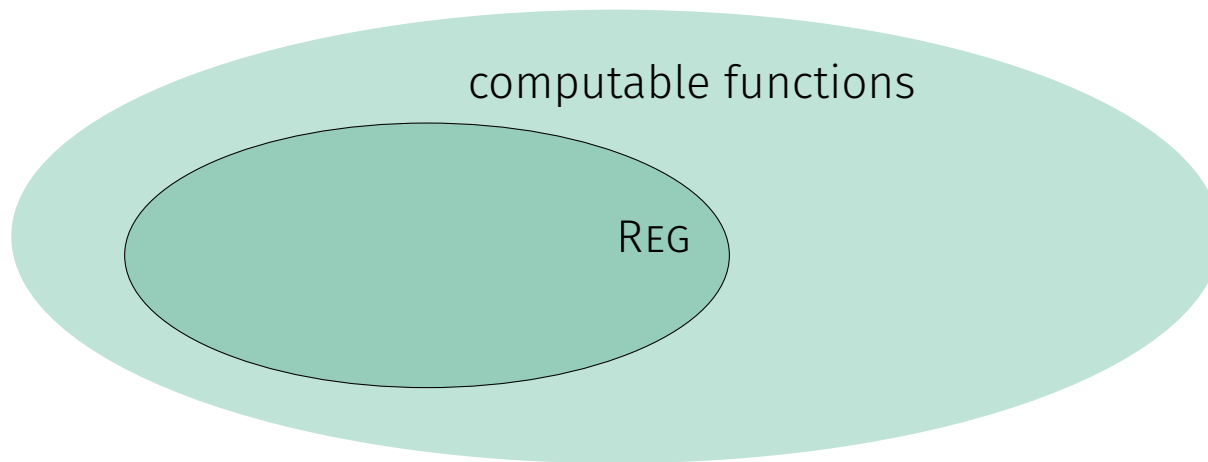
regular



non-regular

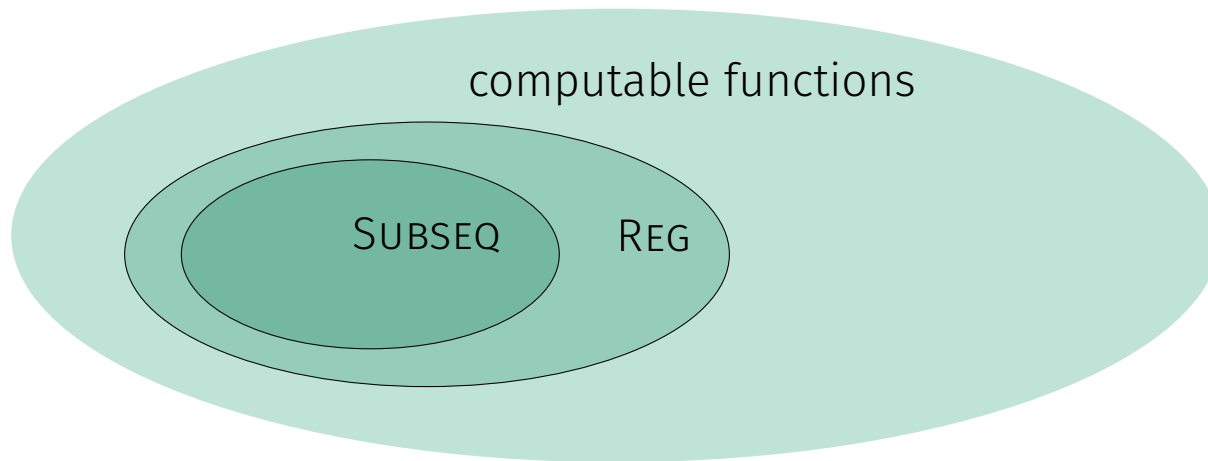
- **Regular functions \neq regular languages!**

Input strictly local functions



- How do we extend strict locality to functions?

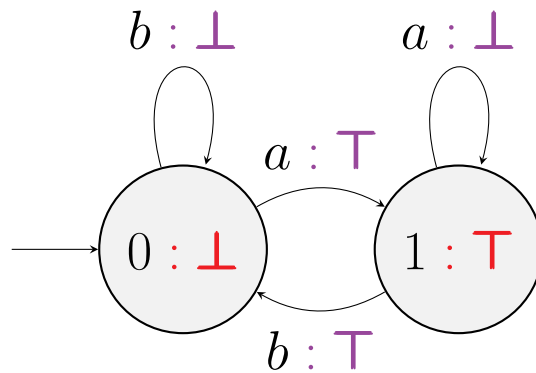
Input strictly local functions



- How do we extend strict locality to functions?
- Phonological maps are **subsequential...**

(Mohri, 1997; Heinz and Lai, 2013, et seq.)

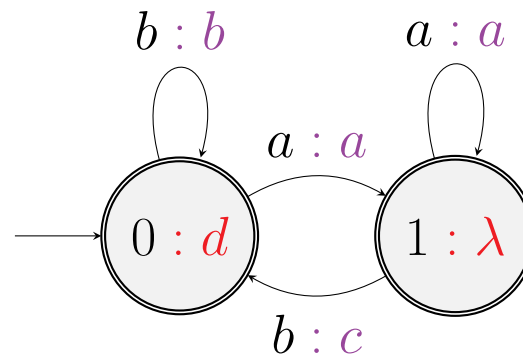
Subsequential transducers



Deterministic acceptor:

- **output function** $Q \times \Sigma \rightarrow \{\top, \perp\}$
- **ending function** $Q \rightarrow \{\top, \perp\}$

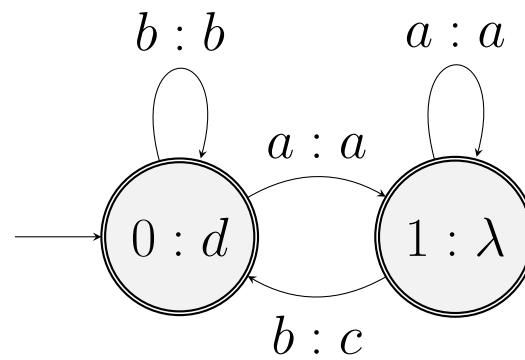
Subsequential transducers



Subsequential transducer:

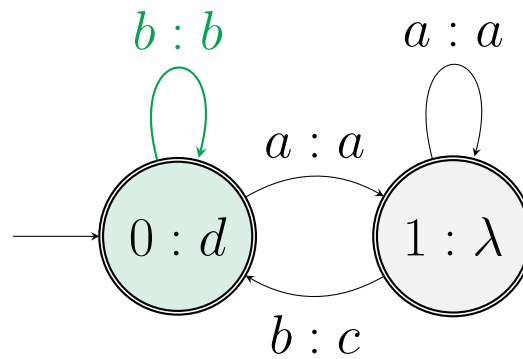
- **output function** $Q \times \Sigma \rightarrow \Gamma^*$
- **ending function** $Q \rightarrow \Gamma^*$

Subsequential transducers



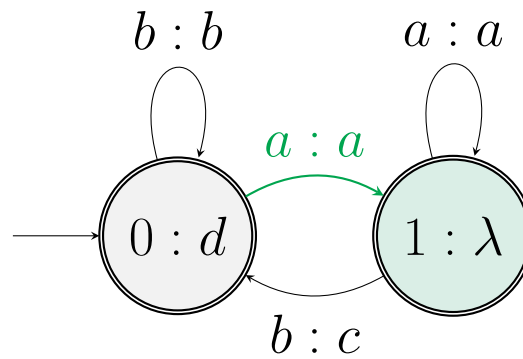
$b a b b$

Subsequential transducers



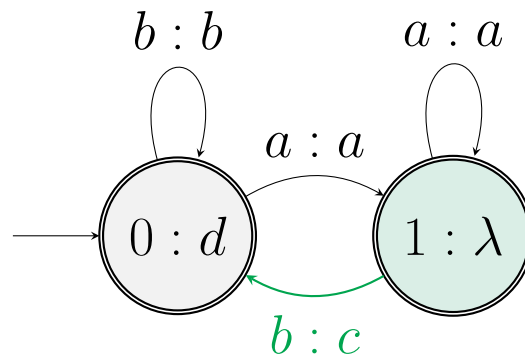
b a b b
 $0 \rightarrow 0$
 b

Subsequential transducers



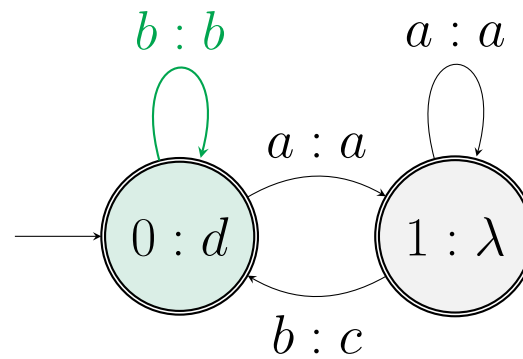
$$\begin{array}{ccccccc} & b & & a & & b & b \\ 0 & \rightarrow & 0 & \rightarrow & 1 & & \\ & b & & a & & & \end{array}$$

Subsequential transducers



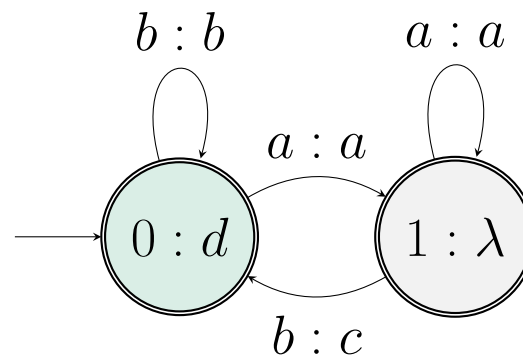
$$\begin{array}{ccccccc}
 & b & & a & & b & & b \\
 0 & \rightarrow & 0 & \rightarrow & 1 & \rightarrow & 0 \\
 & b & & a & & c & &
 \end{array}$$

Subsequential transducers



$$\begin{array}{ccccccc} & b & a & b & b & & \\ 0 & \rightarrow & 0 & \rightarrow & 1 & \rightarrow & 0 & \rightarrow & 0 \\ & b & a & c & b & & \end{array}$$

Subsequential transducers



$$\begin{array}{ccccccc} & b & a & b & b & & \\ 0 & \rightarrow & 0 & \rightarrow & 1 & \rightarrow & 0 & \rightarrow & 0 \\ & b & a & c & b & d & & & \end{array}$$

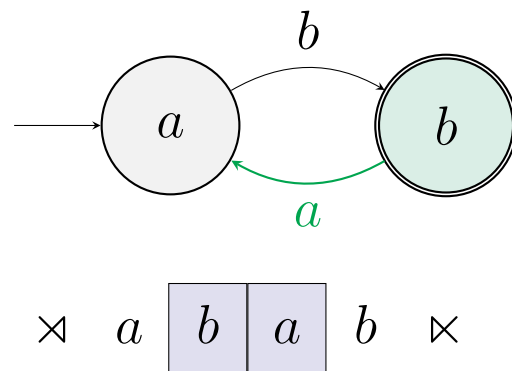
Subsequential transducers

Let's do some examples...

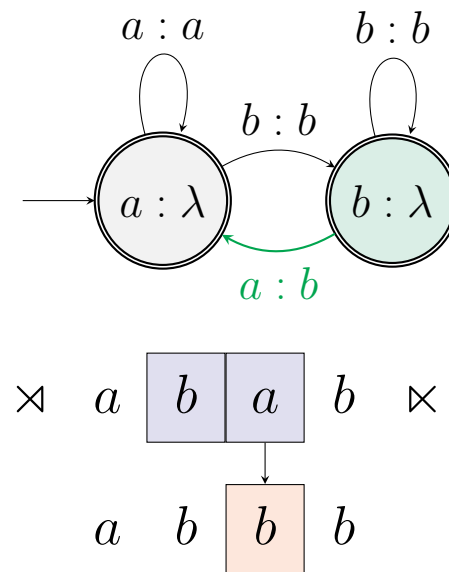
Input strictly local functions

- ISL transducers are SFSTs whose states represent $k - 1$ suffixes. (Chandley, 2014; Chandley and Heinz, 2018)

SL acceptor:



ISL transducer:



Input strictly local functions

- 94% of the processes in P-Base (Mielke, 2004) are ISL (Chandlee and Heinz, 2018).
- Others are **output strictly local** (Chandlee, 2014) or are non-local, but subsequential (Luo, 2017; Payne, 2017)

Review

- **SL acceptors** exactly capture the SL notion of locality
- Learning with SL acceptors takes advantage of their **shared state structure**
- The **ISL functions** extend this structure from languages to functions